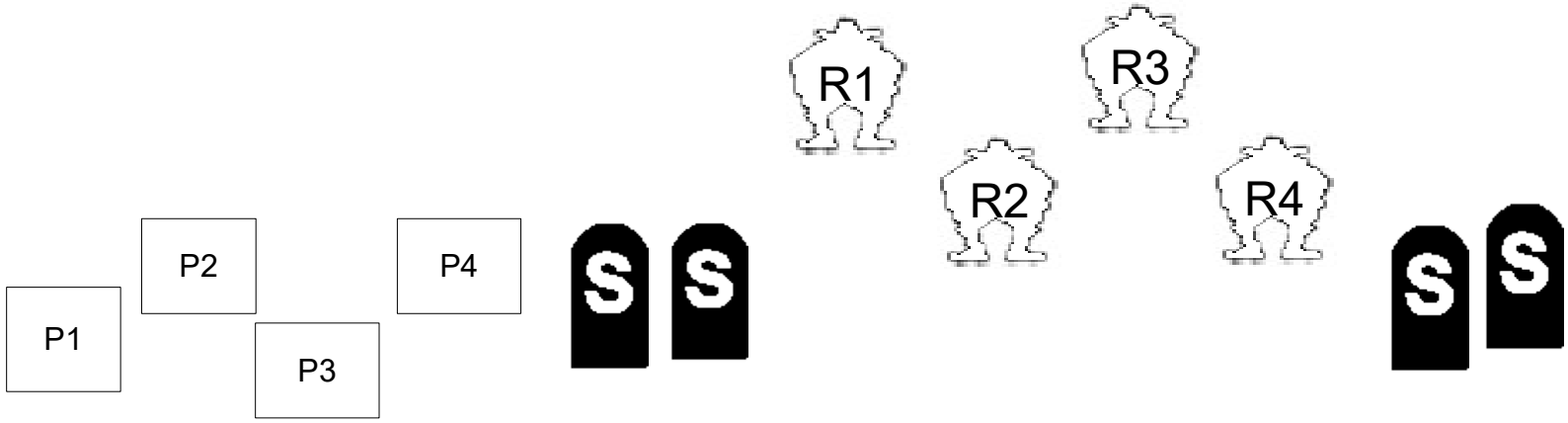
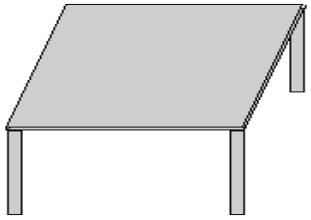
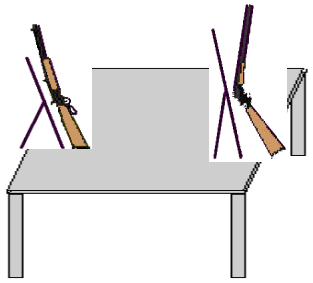
Stage 1
Round Count: Pistol – 10; Rifle – 10; Shotgun – 4+.
Starting Position – SG in hand.
Line – “I'll shoot you if you need it!”
Knock down SG targets. With rifle, pick 2 targets and alternate for 5 shots. Then alternate for 5 shots on the other 2 targets. Move to left table and follow rifle instructions with pistols on pistol targets.







Start

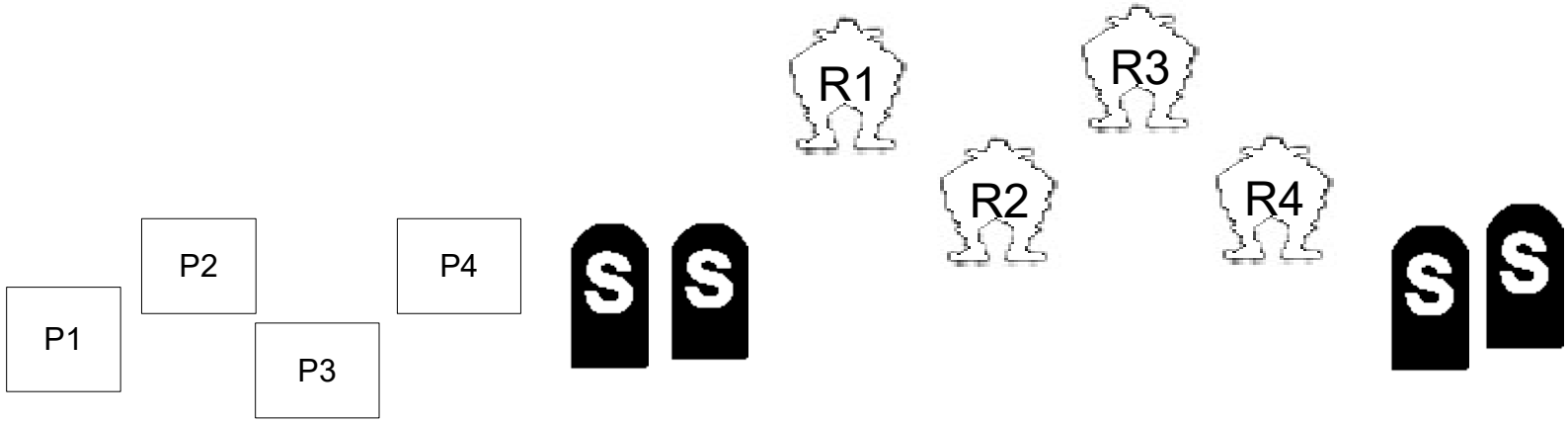
Stage 2

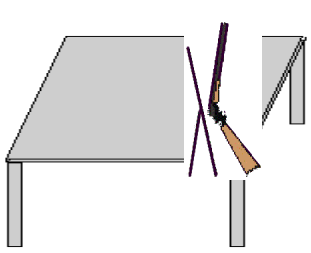
Round Count: Pistol – 10; Rifle – 10; Shotgun – 4+.

Starting Position – Hands on hat behind left table.

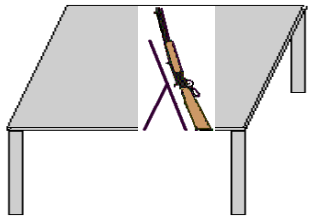
Line – “Time for you to go!”

With pistols, shoot a 3-2-2-3 sweep. With SG, knock down left 2 SG targets. Take SG with you to right table and stage there. With rifle, shoot a 3-2-2-3 sweep. Use SG to knock down left hand SG targets





Start



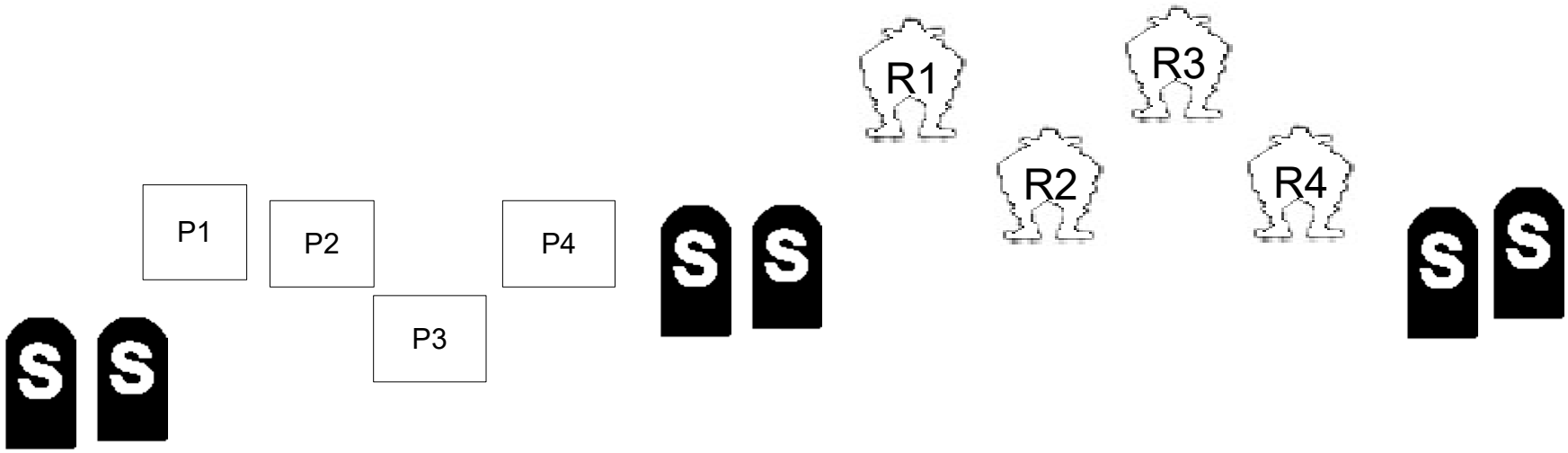
Stage 3

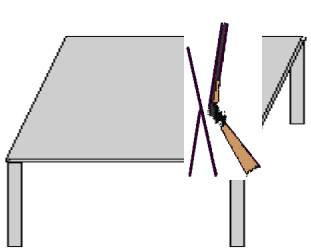
Round Count: Pistol – 10; Rifle – 10; Shotgun – 6+.

Starting Position – SG in hand behind left table.

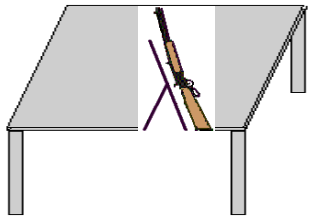
Line – “Oh no!”

Knock down left hand SG targets, move between tables and knock down center SG targets, move to right table and knock down right SG targets. With rifle, shoot a Nevada Sweep on Rifle targets. Move to left table and shoot a Nevada sweep on pistol targets.

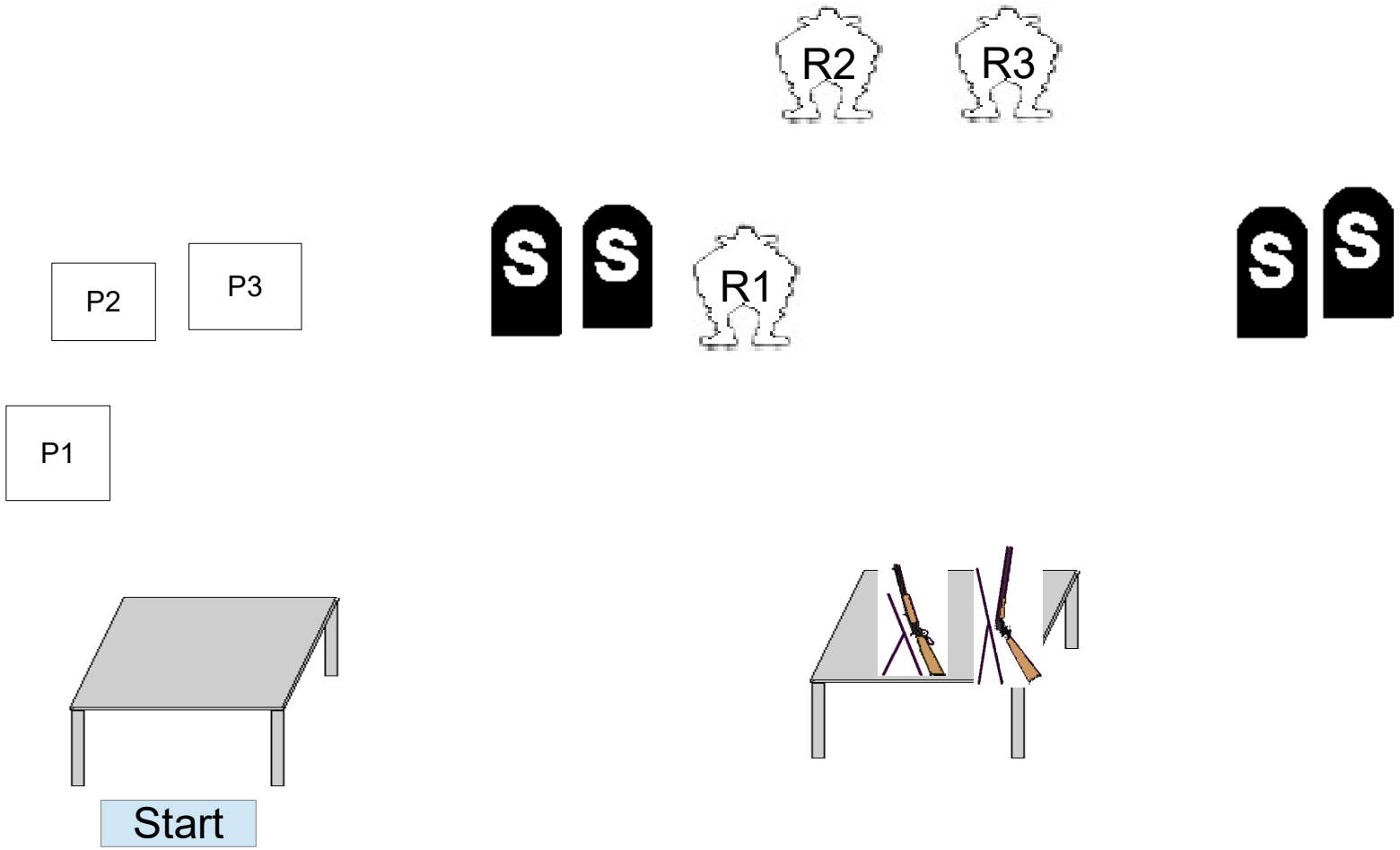




Start



Stage 4
Round Count: Pistol – 10; Rifle – 10; Shotgun – 4+.
Starting Position – Texas Surrender behind left table.
Line – “You've got to go!”
With pistols, shoot a 1-2-3-2-3 sweep and repeat. Move to left table and follow pistol instructions with rifle on rifle targets. Knock down SG targets.



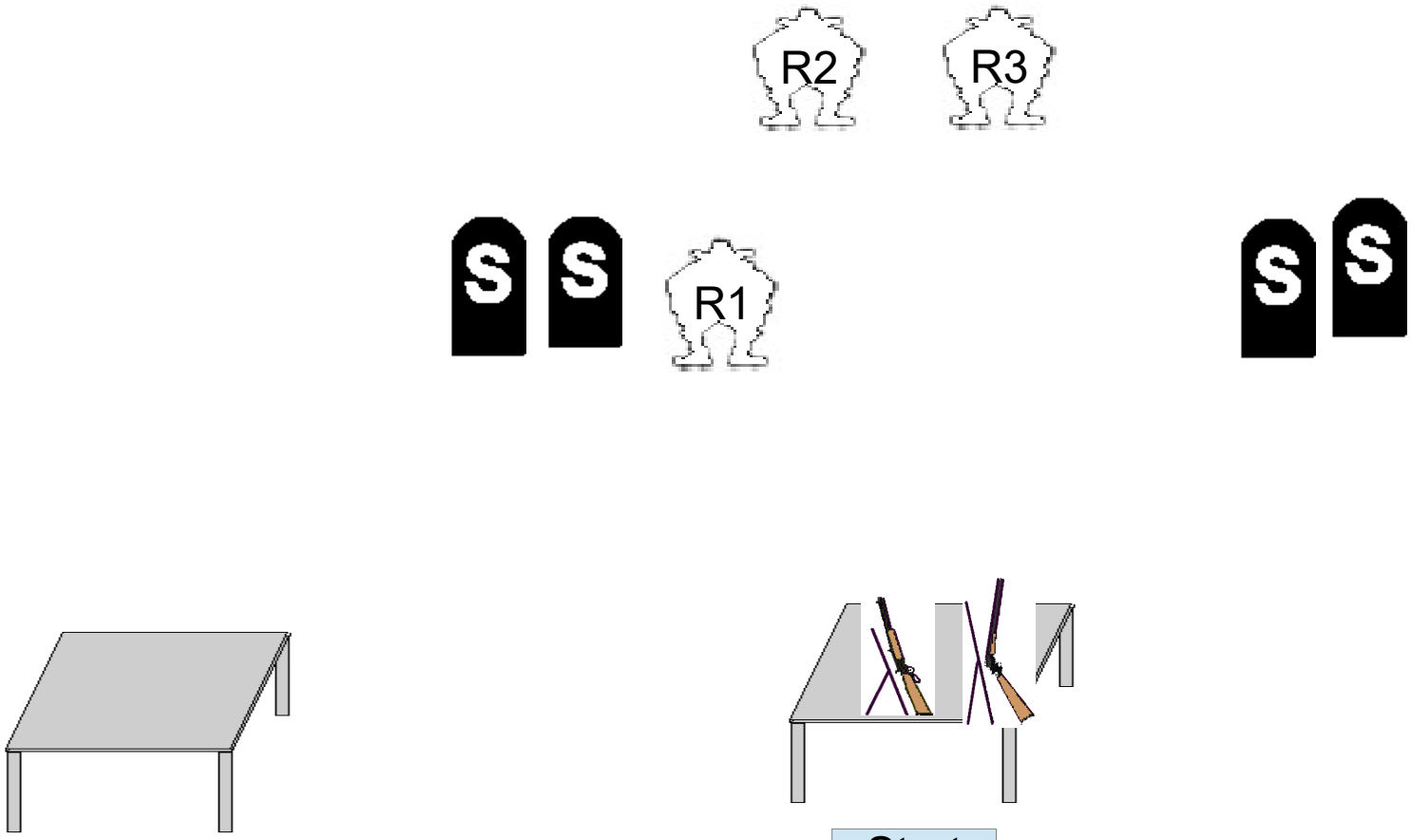
Stage 5

Round Count: Pistol – 10; Rifle – 10; Shotgun – 4+. One reload.

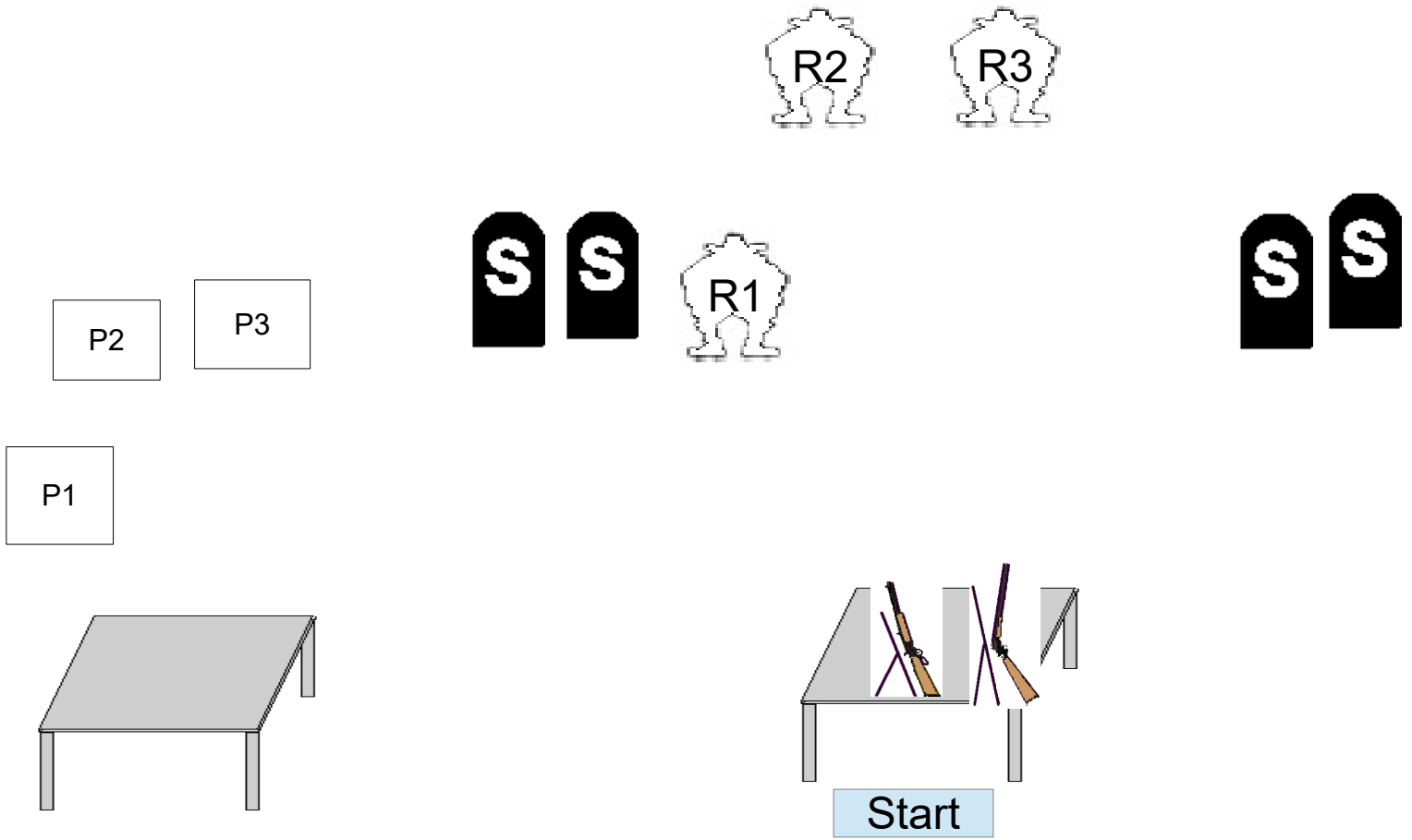
Starting Position – Hands on hat.

Line – “Chickens!”

With pistols and rifle, shoot 7 on each target. One reload can be done at any time after the beep with either rifle or pistol. Knock down SG targets.



Stage 6
Round Count: Pistol – 10; Rifle – 10; Shotgun – 4+.
Starting Position – Rifle in hand behind right table.
Line – “Say goodby!”
With rifle, shoot a 2-1-2 sweep and repeat. Knock down SG targets. Move to left table and follow pistol instructions with pistol on pistol targets.



Notes - Unless specified:

- Sequences may be shot in either direction and can be in different directions between rifle and pistols.
- SG targets are engaged until down for KD or hit for Swingers.
- Standing starting positions are standing like you walk following directions like “Hands on Hat”.
- Starting positions must have both feet inside and behind starting table, window, door, etc. and remain that way for the string.
- Long guns must be touched with both hands.
- When you reach a shooting position, at least toes on one foot must be behind the shooting position.
- Shoot targets directly in front of position, using firearms specified.